

Setting Up for Match Night

The Long Island Pool League Scoresheet app
step by step — for both captains

Works on iPhone, iPad and Android · about 3 minutes



Before you begin



Open the Scoresheet App

- 1 Navigate to **www.thepoolleague.com**
- 2 Select **“Long Island Pool League”**
- 3 On the bottom select **“Scoresheet App”**
- 4 Open the **Setup** tab

You'll need a smart phone or iPad with internet access

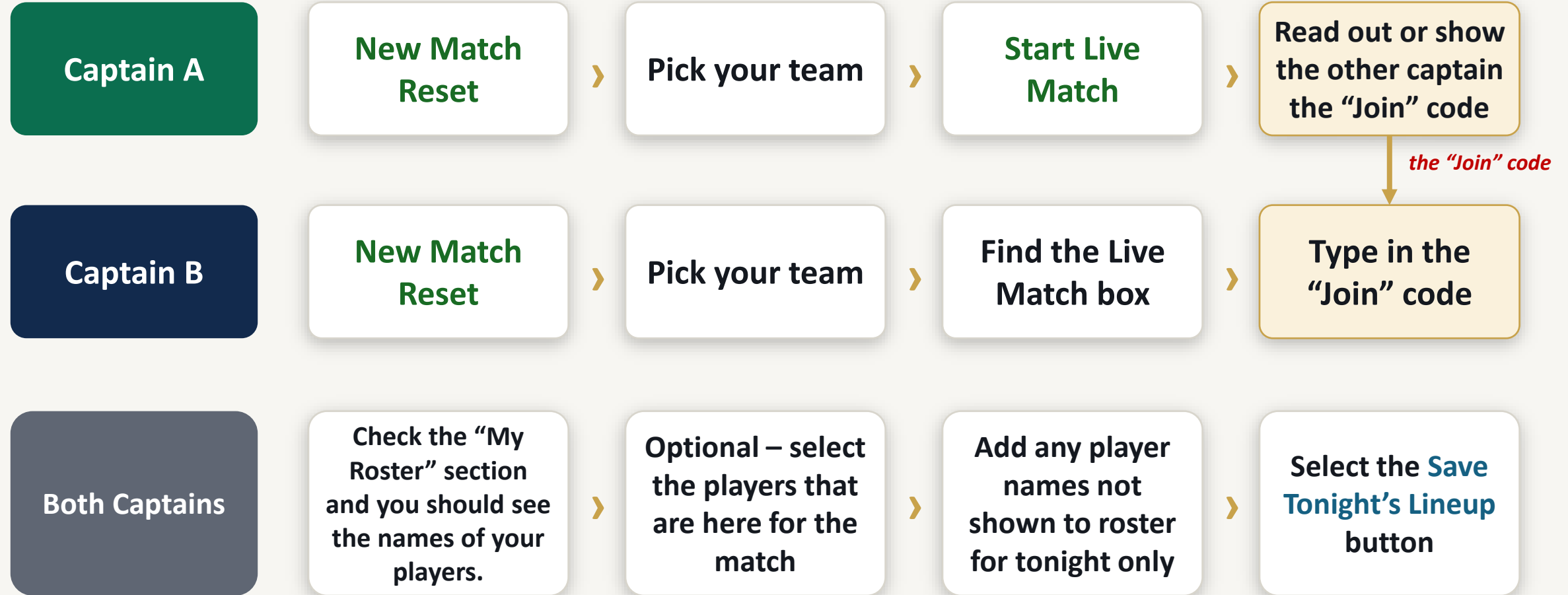
If your signal is weak, ask the bartender for the WiFi ID & password.

Devices (iPhone, iPad, Android)

This app has been tested on Safari & Chrome. If you're using Chrome this app will work without any special settings but If you use Safari, you “may” have to allow cookies: Settings ▶ Apps ▶ Safari ▶ Advanced ▶ Block All Cookies ▶ Off

Setting up for the Match

Typically the Home Team should be the one to get the “Join” code but it’ll work either way as long as you follow the steps below

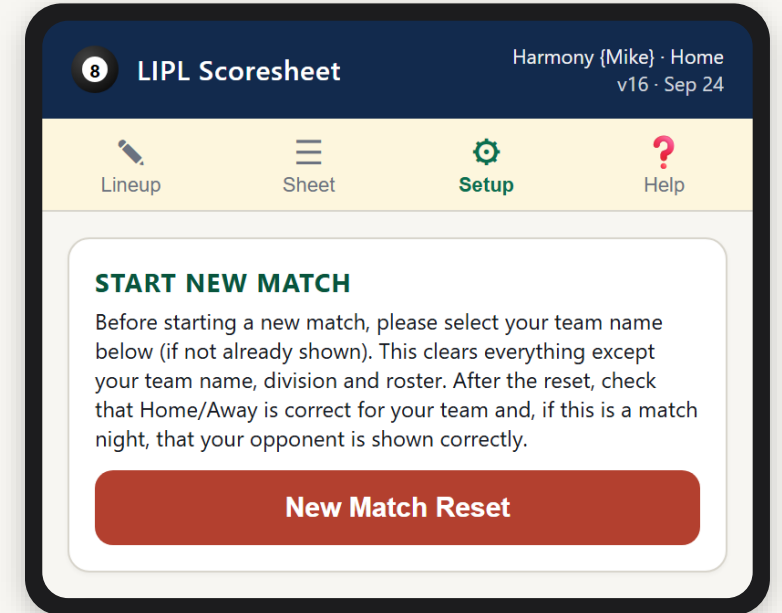


**At this point both captains should be connected to each other via the league website.
The following slides will give a more detailed view of each of the steps outlined above.**

1 New Match Reset

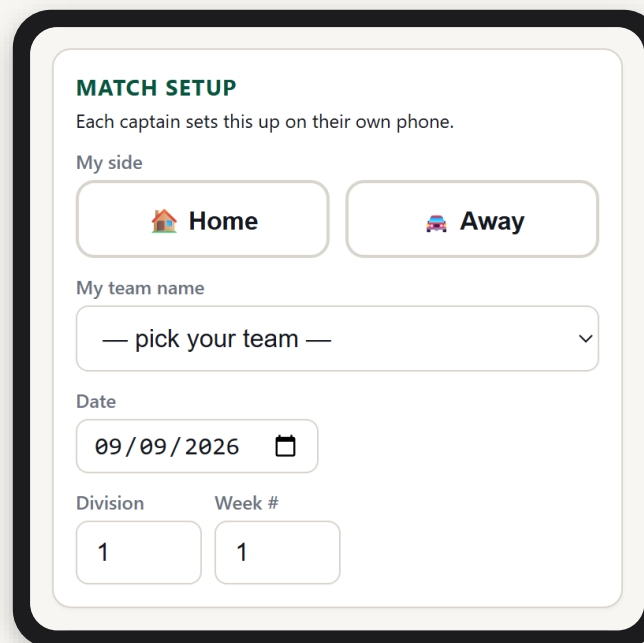
- **Both captains** do this first, every match night.
- Located on the **Setup** tab (the gear icon), press the red **New Match Reset** button.
- This clears last week's names and results. **Your team name stays, and your roster is refreshed from the league website.**
- It also checks to see if you have the latest version of this Scoresheet app & downloads it if necessary

Whenever you have any issues in subsequent steps with not being able to connect, both captains should come back to the **Setup tab and start over by pressing the **New Match Reset** button**



2 Pick your team

- Choose your team from the dropdown. **Your current roster will load automatically.**
- Check to see that the date matches tonight's match date, that the Home/Away status is correct and the correct opponent is displayed



MATCH SETUP
Each captain sets this up on their own phone.

My side

☐ Home ☐ Away

My team name

— pick your team —

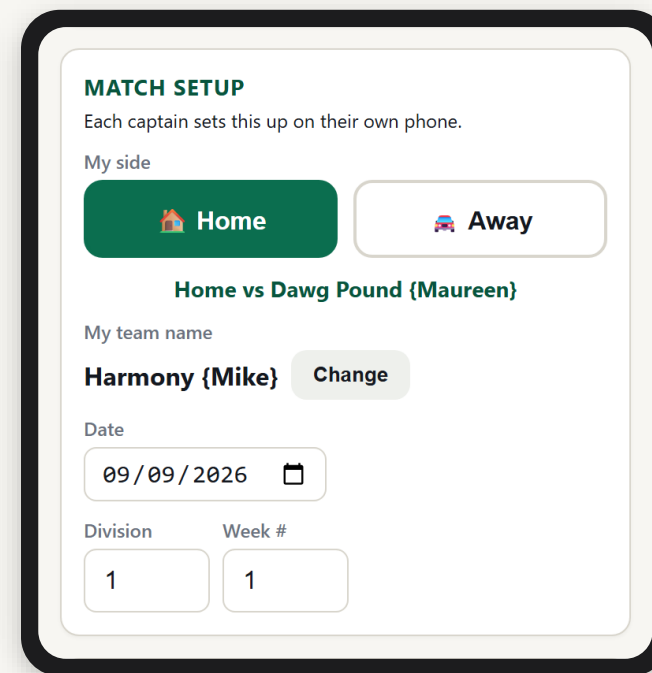
Date

09/09/2026

Division Week #

1 1

1. Pick from the dropdown



MATCH SETUP
Each captain sets this up on their own phone.

My side

☒ Home ☐ Away

Home vs Dawg Pound {Maureen}

My team name

Harmony {Mike} [Change](#)

Date

09/09/2026

Division Week #

1 1

2. Check your side + opponent

Note: If the date that you open this app is a match night, the app will populate the Home/Away status and your opponent's team name directly from the schedule posted on the pool league website. If the date is wrong or you selected the wrong name for your team, you will have connection issues. Please verify the info displayed before proceeding.

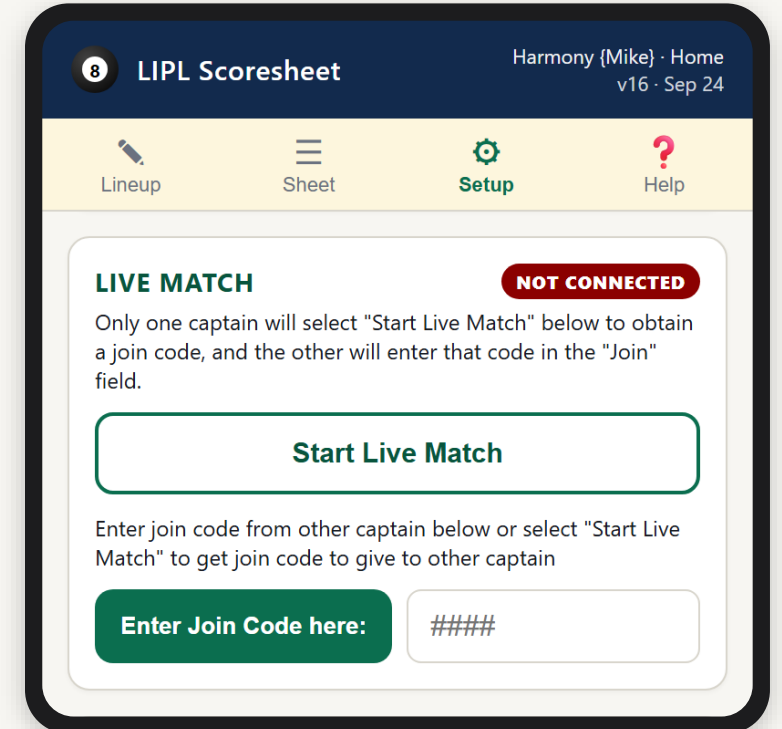
CAPTAIN "A" ONLY · STARTS THE MATCH

3 Start the Live Match

- Stay on the **Setup** tab and find the **Live Match** box, just under Match Setup.
- Tap **Start Live Match** and confirm.
- The badge turns amber (**waiting for other captain**) and a **join code** appears (next slide).

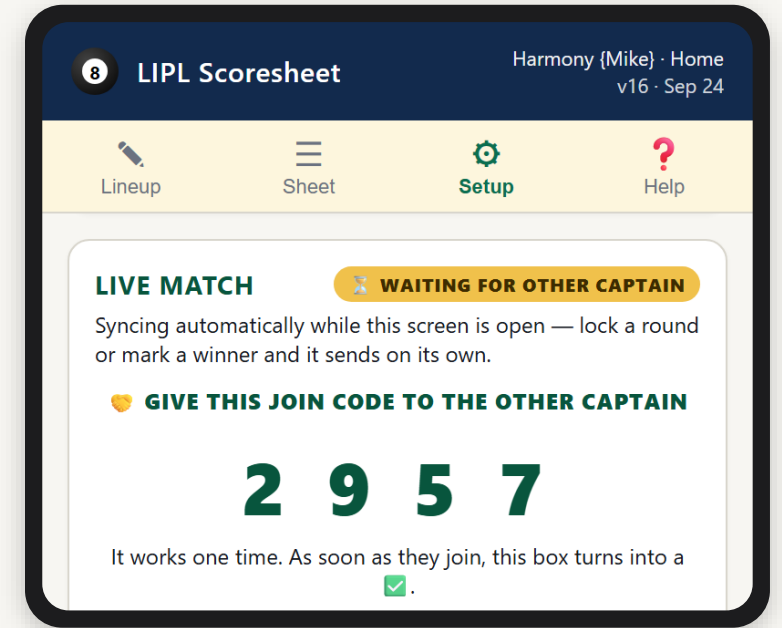
Only ONE captain taps "Start Live Match".

If you both tap it, you each end up in a separate match and will never see each other. Not sure who started? Ask before you tap.



4 Give them the join code

- Your Live Match box now shows a large **JOIN CODE** (4 digit number).
- Show or tell it to the opposing captain.
- It works only **one time**, and only for the other side. The **Waiting for Other Captain** badge stays amber until they join.
- The 4 digit code hidden under the **Show my Code** button is private by design. It's the code that links your device via the web to your opponents device. Your opponent has a separate code. The only reason that you might ever need it is to switch the current match over to a different phone or device.

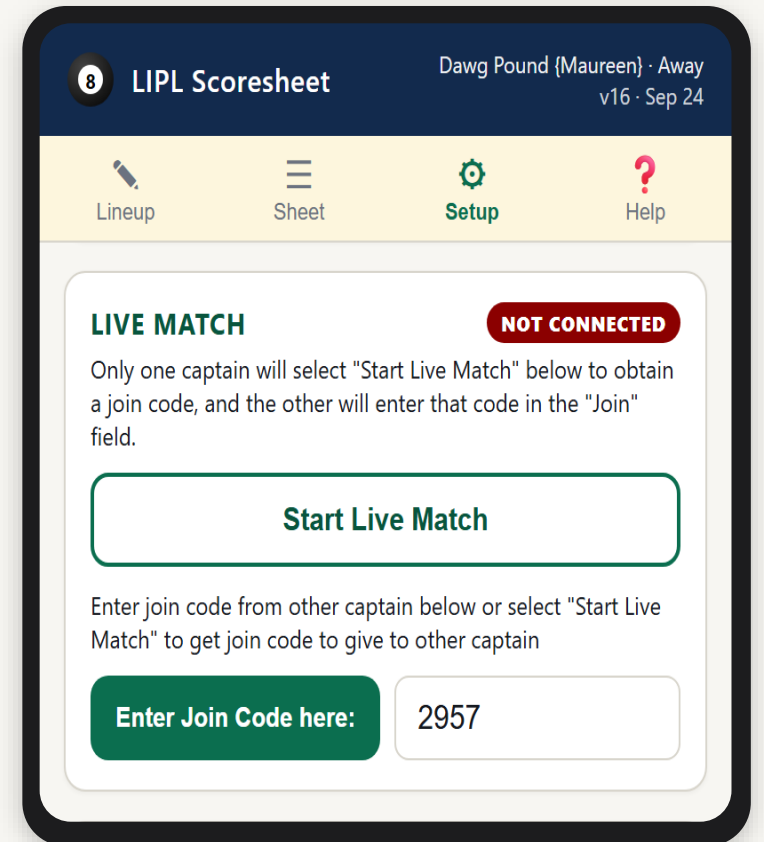


CAPTAIN "B" ONLY · JOINS THE MATCH

5 Join with the code

- Captain "B" should have already done the **New Match Reset** and verified their team name and the Home/Away status but if not, do it now.
- On your **Setup** tab, find the **Live Match** box.
- Enter the four-digit join code into the **Join** box
- The Join button and code field should disappear and the badge towards the upper right corner should indicate that you're **Connected**

Never tap Start Live Match on this phone — that would begin a second, separate match.

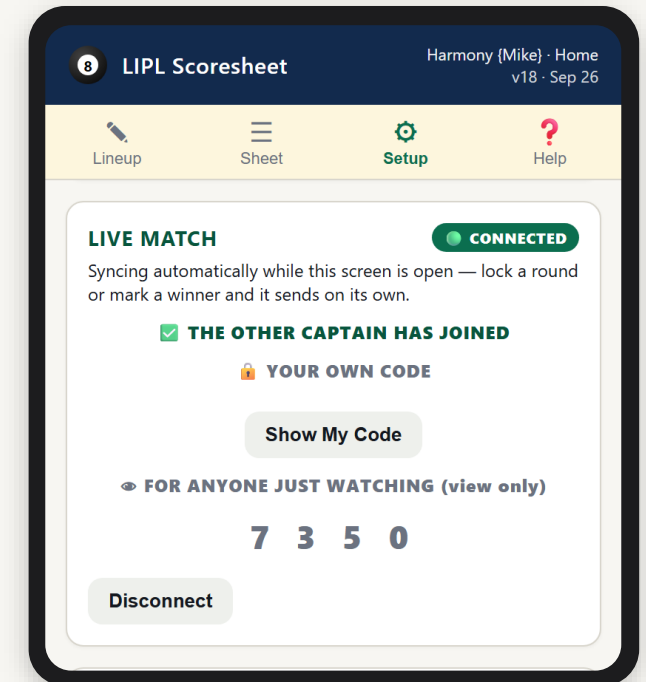


6

You're connected

BOTH CAPTAINS

- The badge turns **green: CONNECTED**. On Captain A's phone the join-code box turns into a  **The other captain has joined.**
- At this point, both devices are connected via the Pool League website. Everything that you do from this point on is saved to that website and transferred over to your opponent's device via the website
- **Some things to note here:**
 - The **"Show My Code"** button will display your own connection code for 5 seconds when pressed. Please make a note of it somewhere in the event that your phone dies and you need someone else to continue on with their phone. In an emergency, Laura & I can access that code if necessary
 - The **"For Anyone Just Watching"** code is the same for both teams and allows anyone that you give it to see the "Sheet" tab and keep track of the lineups (after both are locked) and the wins/losses of the players as they play their games
 - Pressing the **"Disconnect"** button will disconnect the web site connection.
Its only use is under my supervision and only if you're having trouble with your connection. For all practical purposes, don't ever touch it!



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Save Tonight's Lineup

BOTH CAPTAINS

- You're now connected and ready to start entering your lineup for the 1st round of play. You can just select the **Lineup** tab now but I would suggest checking your roster, making any additions for tonight's match only and selecting only those players that are here tonight.
- Optional:** tap the players who are **here to play tonight** — their chip will turn green, and the **Lineup** tab then offers “only” those players.
If you don't select any of the player names, all of them will show up on the **Lineup** tab
- Tap **Save Tonight's Lineup** and it will take you directly to the **Lineup** tab where you can begin entering your players for the 1st singles round

My Roster

7 HERE TONIGHT

Your team players are temporarily saved on this phone only. They're automatically imported from the league website.

Optional: Tap to select the players who are here tonight and only those players will appear for selection on the "Lineup" tab.

You can add a temporary player for tonight's match and when I update the website, they'll be there for you next week.

Alex R.

Sam T.

Jordan K.

Casey M.

Riley P.

Taylor B.

Morgan L.

Drew S.

Clear selection

Delete selected player

Add player name

Add

Next: tap below, then enter your lineup.

Save Tonight's Lineup

8 Enter your lineup, then lock it

- Open the **Lineup** tab if not already there.
- You can tap a name and that player will be added to the next open field
- You can type in a name that's not already on your roster (it will be saved for any following sections for this match only)
- You can select any of the player fields out of order and tap a player chip (or type a name) to add that player to the field
- To delete a player from a field, tap the **x** to the right of that field
- When you're satisfied with your lineup for the 1st round, **Lock section**.
- For this and future rounds, you can fill-in your lineup at any time. Your lineup will not be displayed to the opposing captain until they **Lock section** on their lineup round.

8 LIPL Scoresheet Harmony {Mike} · Home v16 · Sep 24

Lineup Sheet Setup Help

Enter your players section by section, then **lock** each section. Rounds fill in order — a round opens only once the round above it is completely filled in. **Name chips show only tonight's players** (change who's here on the Setup tab).

FIRST ROUND - SINGLES OPEN

1. Alex R. x

2. Sam T. x

3. Jordan K. x

4. Player name

5. Player name

Alex R. Sam T. Jordan K.

Casey M. Riley P. Taylor B.

Lineups are blind: you only see the other team's round after you've locked yours & vice versa. Once a game is scored, its line freezes so a stray tap can't change it.

Scoring on the Sheet tab

- Tap the **winner's name** for each game. The score adds up on its own.
- Tap the **W badge** to change it to **R** (ran the table) or **8** (8-ball on the break).
- **Runouts** and **8-ball on the break** appear in red at the bottom, and print on the PDF.
- **B** = breaks, **R** = racks, for each game.

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LIPL Scoresheet

Harmony {Mike} · Home
v16 · Sep 24

Lineup

Sheet

Setup

Help

LONG ISLAND POOL LEAGUE

2026-09-09 · Division 1 · Week 1

HOME: Harmony {Mike} (you)

AWAY: Dawg Pound {Maureen}

Tap a name to mark the winner of that game. B = breaks first, R = racks. Tap the W badge itself to change it to R (ran the table) or 8 (8-ball on the break).

FIRST ROUND – SINGLES

R Alex R. 1/1 R	B Pat W. 0/1 L
B Sam T. L	R Lee C. W
R Jordan K. W	B Chris H. L
B Casey M. 1/1 8	R Robin D. 0/1 L
R Riley P.	B Jamie F.

“Both phones are the same (Home or Away) side”

One captain taps the other side in Setup, then joins again.
The join code wasn't used up.

My phone died or was swapped

Pick your side on a different phone, then select Live Match ▶
Join with YOUR OWN code (from Show My Code). Everything
locked is safe on the league web page.

Join code “not found” or “already used”

Check Captain A's Live Match box. If it already shows ,
you're connected. Otherwise both tap New Match Reset and
begin again.

Scoresheet App Practice

Some people have asked me about being able to access the
app to practice on it and become more familiar with it.
Absolutely, Yes!, You may open up the app at any time and if
you want, set up bogus matches between 2 teams or try out
the “Only one Phone” handoff. The only thing that you need
to do is make sure that the 2 team names are different and
that only one is Home and the other Away.

Only one phone at the bar ?

There is a process to allow you to use one device (smart phone or
iPad) and share it between the 2 captains to use this app to score an
entire match.

1. Captain “A” selects **“New Match Reset”**
2. Enter your team name and select Home/Away if not listed
properly
3. Select **“Start Live Match”** (ignore the Join Code displayed)
4. Captain “A” then goes to the **“Lineup”** tab and fills in their players
for the 1st Round and locks it
5. Captain “A” goes back to the **“Setup”** tab and selects **“Hand off to
Home or Away”** captain.
6. Captain “A” then hands the phone to the opposing captain who
will then check their team name & roster, go to the **“Lineup”** tab,
enter their 1st round players and select **“Lock section”**.
7. At this point you should be on the **“Sheet”** tab.
8. Either captain (whoever has the phone in hand) can mark the
wins/losses for the 1st round
9. When the 1st round is complete, whoever has the phone selects
the **“Lineup”** sheet, enters their players, selects **“Lock section”**,
selects **“Hand off to Home or Away”** captain and hands the
phone back to the opposing captain to enter & lock their lineup.
10. You can continue this process to the end of the match and then
save/send the completed scoresheet to Laura and/or myself